

League Duels

Course of Fire

Round Robin Format:

Every shooter will duel with every other shooter.

Procedure:

When instructed, both duelists will load their firearm and make ready to duel.

A maximum of 10 rounds per magazine is allowed.

At least 2 magazines will be required to shoot all of the plates of a color.

When a duelist is ready, they will lay their firearm on the table pointing towards the plates and place their hands:

- Above their shoulders
- Against the dueling booth

The starter will assign the color of the plates to each duelist.

When both duelists are ready the starter will issue the commands to get ready and go.

The color of the first set of plates to be all knocked down will determine the winner.

Scoring:

A duelist's score will be the total of the number of duels won.

End of league ties will settled as follows:

- Ties between 2 duelists will be settled via a duel.
- Ties between 3 or more duelists will be settled by lot.